

OPERA PRO

HYBRID OF TENSION & STICKY

Sticky contact. Tension click. Very fast topspin. The professional character comes from the sequence of contact: hold, click and low forward rebound.



BEST RECIPE, RE-ENGINEERED WITH WANG HAO.

Wang Hao's feedback changed the direction of the PRO concept. Development started from traditional PRO (non-sticky) rubber. After testing with Wang Hao, his technical feedback was that greater stickiness could make the rubber more versatile. The core formula was maintained while stickiness was increased, resulting in XIOM's new interpretation of its own PRO heritage.

PRODUCT SUMMARY

OPERA PRO combines sticky contact with tension click in a 50.5° hybrid structure. Its strongest internal factor is Catapult & Click 8.0, followed by Spin & Arc 7.0, while Speed & Force remains measured at 5.0. The result is very fast topspin rather than maximum flat speed, with a low, pressing rebound after the bounce.

AT A GLANCE

HARDNESS	THICKNESS	COLOR	ITTF	MSRP
50.5°	2.1 mm	Red / Black	79-101	€55.90

WHY OPERA?

OPERA is developed around the demands of the modern game. As Product Advisor, Wang Hao translates professional playing criteria into product direction — contact stability, timing, transition, trajectory and blade interaction.

The result is not simply a new rubber. It is a complete performance concept built around how the player contacts the ball, how the rubber transitions from control to attack, and how the rubber works with the blade.

EUROPEAN MARKET SUPPLY

2.1 mm ONLY • Red / Black • ITTF Approved • €55.90 MSRP

PRO PERFORMANCE, HYBRIDIZED

PRO is defined by how precisely two opposite responses work together: sticky hold and tension acceleration. The sticky phase stabilizes contact and rotation, then the tension phase releases the ball through a pronounced click.

WANG HAO — PROFESSIONAL PRODUCT DIRECTION

Wang Hao’s role is not presented simply as athlete endorsement. His technical input is part of the product direction: contact stability, timing, transition, trajectory and blade interaction. These criteria define what the rubber should do before the formula and construction are finalized.

PERFORMANCE ENGINEERING

STEP	PERFORMANCE ENGINEERING	PURPOSE
01	Performance Direction	Define the intended response for modern attacking play.
02	Professional Criteria	Translate Wang Hao’s criteria for contact, timing, transition and trajectory.
03	Structural Optimization	Balance topsheet response, sponge engagement, trajectory and direct force.
04	Dual-Level Validation	Evaluate the final behavior at professional and amateur playing levels.
05	Blade-System Matching	Validate the rubber with XIOM’s post-IACT generation of blades as a complete blade system.

PRODUCT ARCHITECTURE

HOW THE STRUCTURE CREATES THE INTENDED RESPONSE

ELEMENT	PERFORMANCE ROLE	PLAYER BENEFIT
Sticky contact	Stabilizes tangential contact before release	Control in serve, receive and opening rotation
Tension response	Accelerates the ball when the topspin stroke engages	Very fast topspin without relying on flat rebound
50.5° sponge	Balances compression support with accessible engagement	Firm response without an excessively rigid total feel
Click window	Creates a clear release point under active impact	Readable timing in topspin and counter-topspin
Low forward rebound	Keeps the post-bounce trajectory pressing forward	Takes time away from the opponent after the bounce

KEY DISTINCTION

Very fast topspin does not mean maximum raw speed. The Speed & Force score is 5.0. OPERA PRO creates its speed through sticky contact, active topspin timing and an 8.0 Catapult & Click response.

WHERE THE RUBBER PERFORMS BEST

Internal play-test profile and practical blade-system guidance.

PLAY-TEST PROFILE

PERFORMANCE FACTOR	SCORE / 10	INTERPRETATION
Catapult & Click	8.0	The defining factor: clear click and rapid acceleration through topspin
Spin & Arc	7.0	Sticky contact supports rotation and a secure attacking trajectory
Speed & Force	5.0	Moderate raw force; speed is created mainly through active topspin release
Professional-level score	6.6	Performance assessed under professional-level play
Amateur-level score	6.0	Performance assessed under amateur-level play

TEST INTERPRETATION

Topspin-specialized acceleration, not maximum flat force. The profile is led by Catapult & Click 8.0 and Spin & Arc 7.0.

TOP SPIN PERFORMANCE

TOP SPIN / PLAY	EXPECTED BEHAVIOR	PLAYER BENEFIT
Opening Top Spin	The surface holds the ball before elastic release	Secure rotation against backspin
Fast Top Spin	The tension layer produces a clear click and rapid release	Takes time away through topspin acceleration
Counter Top Spin	Readable click timing with a forward-driving trajectory	Stable pressure in fast exchanges
Block-to-Top Spin	Controlled passive contact changes into active catapult	Clear transition from control to attack
Follow-up Top Spin	Low post-bounce rebound continues forward	Keeps the opponent under pressure after the bounce
Serve / receive	Sticky contact supports short touch and spin variation	More control before the rally opens

WHAT THE PLAYER SHOULD FEEL

The ball holds, clicks, then kicks forward. The sticky phase organizes contact; the tension phase creates the speed and low rebound that define OPERA PRO.

BLADE SYSTEM MATCHING

OPERA PRO × IACT-GENERATION BLADES

BLADE	ROLE	COMBINATION RESULT	BEST FOR
INDEED	FAST	Fastest release and strongest click activation	Close-table topspin speed and early pressure
ARTEMIS	BALANCED	Balanced sticky contact, click and transition	Default hybrid balance
CHROME	FLEXIBLE	Additional hold and arc before tension release	Spin loading and controlled attack